

COMPUTER VISION IN PARALLEL COMPUTING – REDUCING COMMUNICATION TIME

mgr inż. Michał Podpora PhD student Opole University of Technology, Poland Faculty of Electrical Engineering, Automatic Control and Computer Science Institute of Automatic Control and Computer Science

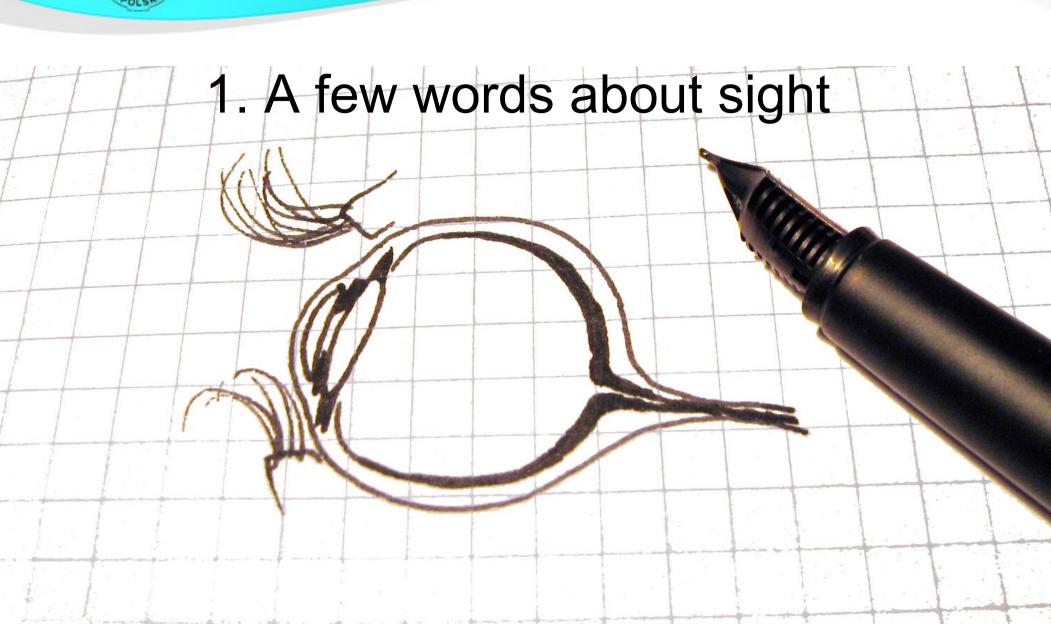


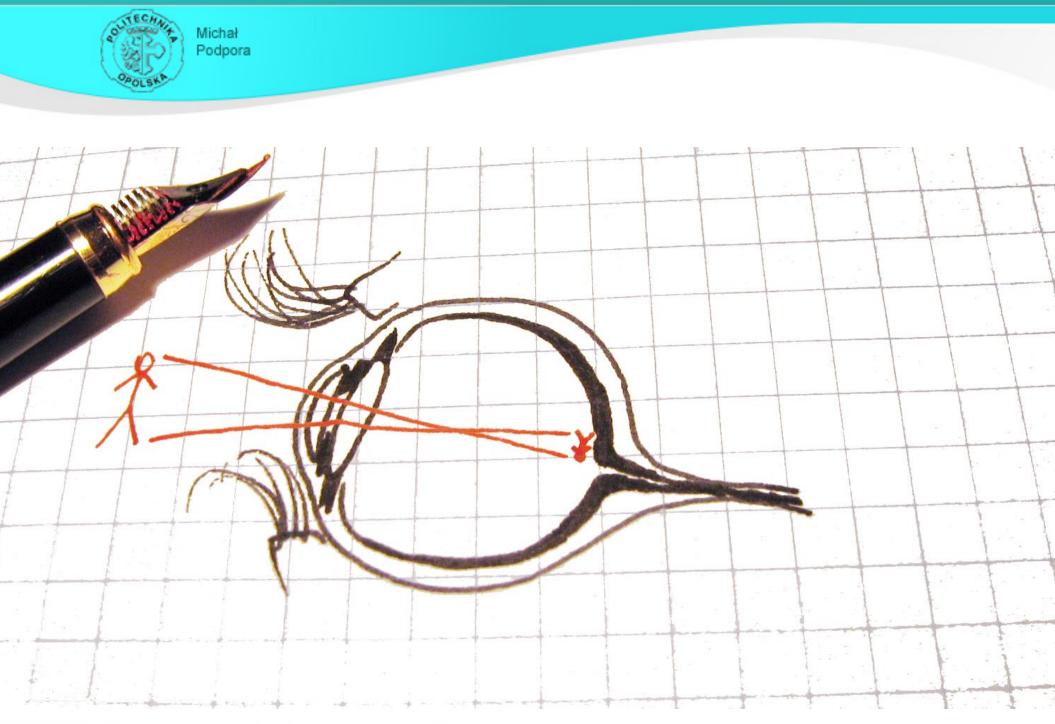
Agenda

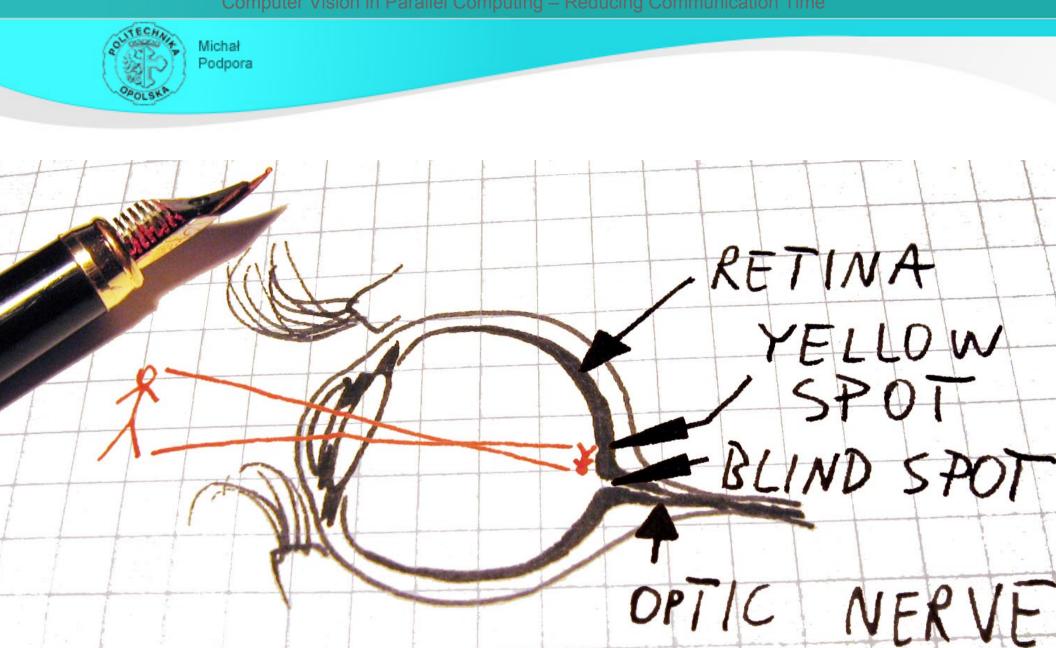
- 1.A few words about sight
- 2. From "human vision" to "machine vision"
- 3. Parallel computing in computer vision (?)
- 4. What is the "communication time"?
- 5. Summary and future work

2007-04-26 Slide 2 of 19





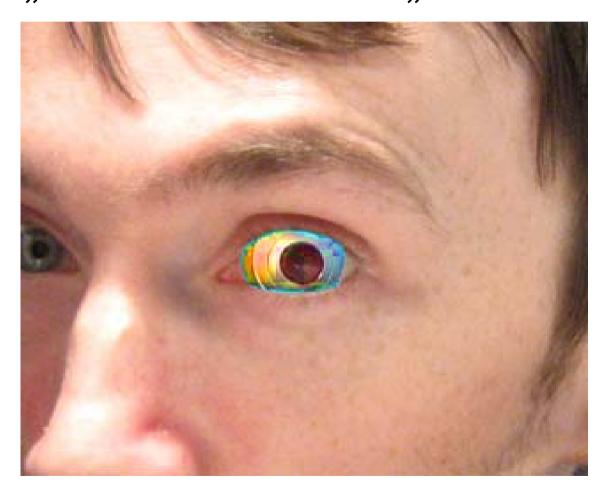




2007-04-26 Slide 5 of 19

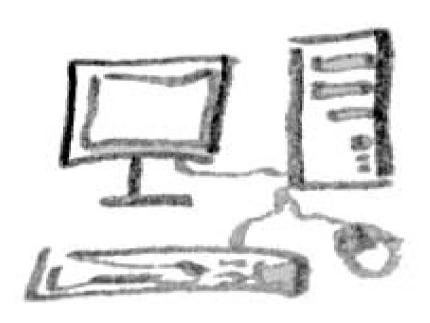


2. From "human vision" to "machine vision"



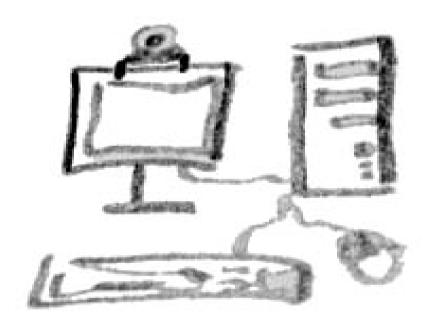
2007-04-26 Slide 6 of 19





2007-04-26 Slide 7 of 19



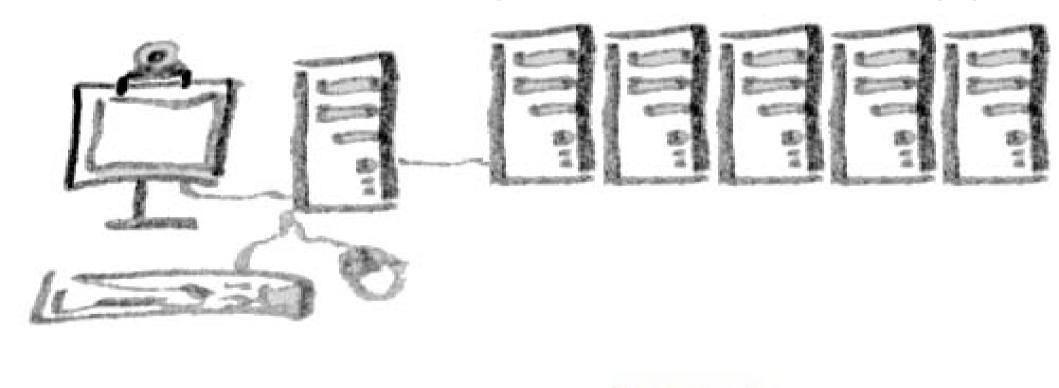




2007-04-26 Slide 8 of 19



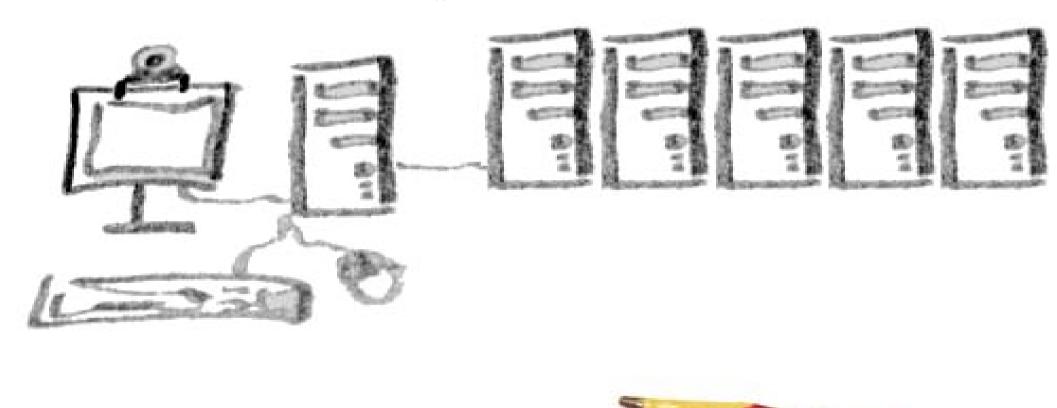
3. Parallel computing in computer vision (?)







4. What is the "communication time"?



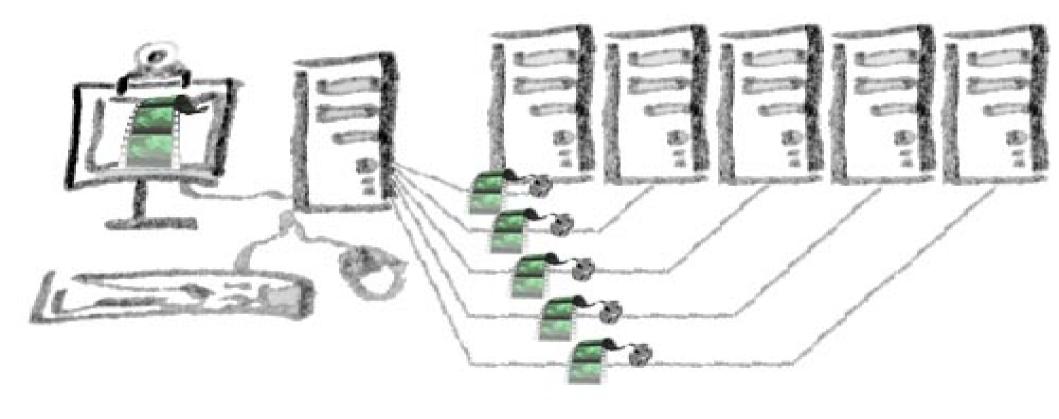
2007-04-26 Slide 10 of 19





2007-04-26 Slide 11 of 19





2007-04-26 Slide 12 of 19



Communication time is the key /some ideas about minimisation/



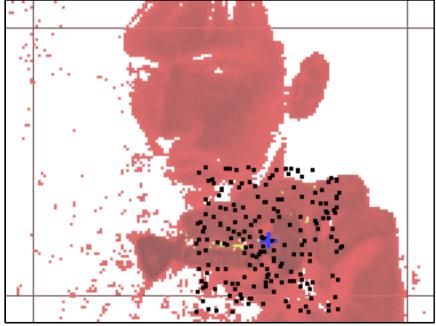


2007-04-26 Slide 13 of 19



Communication time is the key /some ideas about minimisation/



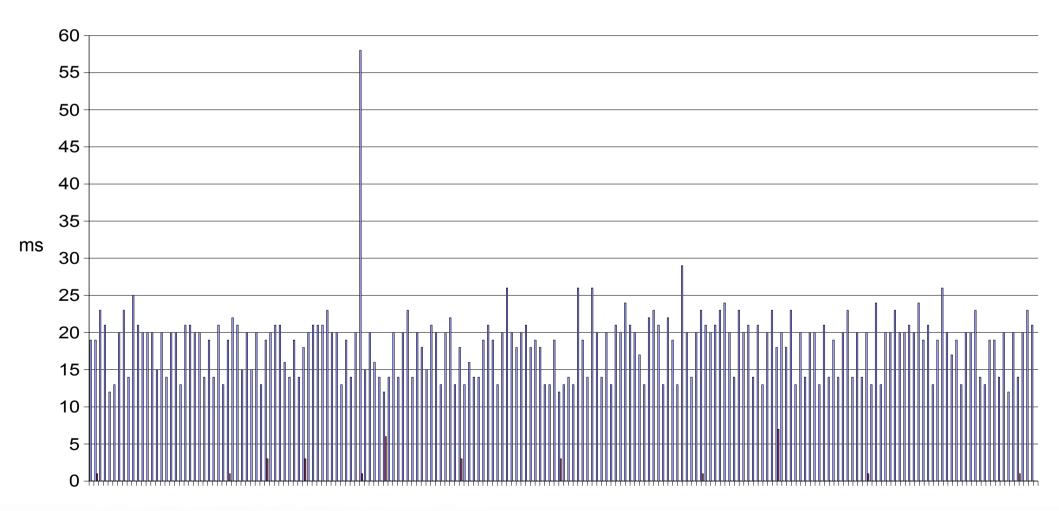


2007-04-26 Slide 14 of 19



communication time (2 nodes on 2 machines)

200 frames; average video frame transmitting time = 18,6 ms; average nn structure communication time = 0,16 ms

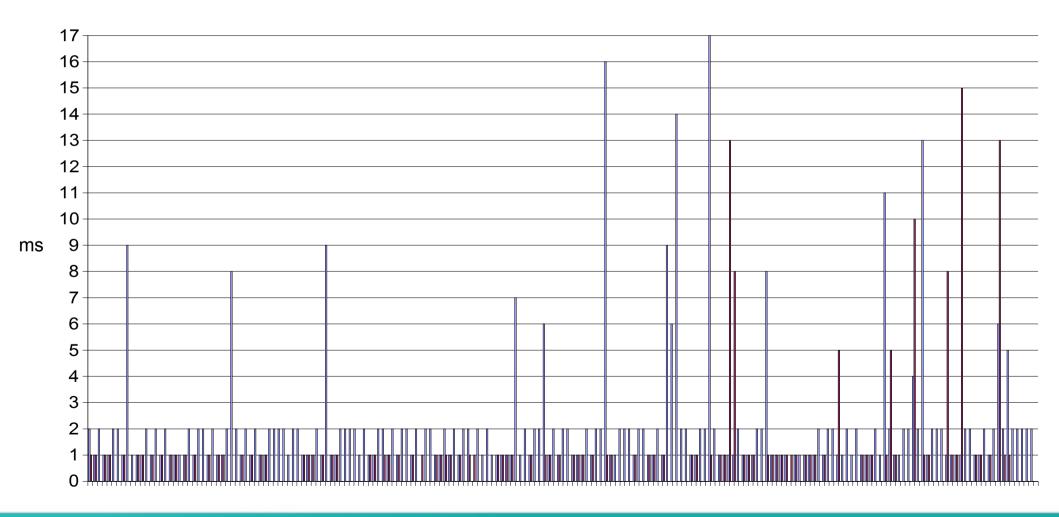


2007-04-26 Slide 15 of 19



communication time (2 nodes on 1 machine)

200 frames; average video frame transmitting time = 2,08 ms; average nn structure communication time = 0,84 ms



2007-04-26 Slide 16 of 19



5. Summary and future work



2007-04-26 Slide 17 of 19



References

- [1] Karbowski, A., Niewiadomska-Szynkiewicz, E., Obliczenia Równoległe i Rozproszone, Oficyna Wydawnicza Politechniki Warszawskiej (2001)
- [2] Hecht, E.: Optics, Addison Wesley, 4th edition (2002)
- [3] Fisher, R.B., CVonline Compendium of Computer Vision, available: http://homepages.inf.ed.ac.uk/rbf/CVonline/all.htm (2006)
- [4] Ballard, D., Brown, C., Computer Vision, Prentice Hall Professional Technical Reference (1982)
- [5] Mather, G., Introduction to Motion Perception, available: http://www.lifesci.sussex.ac.uk/home/George_Mather/Motion/ (2006)

2007-04-26 Slide 18 of 19



Thank You for Your attention /discussion?/

COMPUTER VISION IN PARALLEL COMPUTING - REDUCING COMMUNICATION TIME

2007-04-26 Slide 19 of 19